

**Whitestown Senior Hockey League (WSHL)
"B League" - 2005-2006 CONSTITUTION & BY-LAWS**

CONSTITUTION

Article I

OBJECT

The Whitestown Senior Hockey League is a social club that gathers solely for entertainment purposes and friendly competition. The league promotes camaraderie and sportsmanship in a competitive atmosphere.

Article II

MANAGEMENT

Section 1. The management and direction of affairs of the league shall be vested in its Board of Governors and its Executive Board.

Section 2. The Executive Board of the WSHL shall be composed of the President and Vice-President. They will assure that activities are conducted within the guidelines of league policies. The Executive Board does not have voting privileges.

Section 3. The Board of Governors shall consist of one (1) representative from each team, that has been appointed by the members of their respective teams. The Board of Governors is responsible for the conducting of normal business of the league.

Article III

Proposed amendments to the constitution or by-laws must be presented in writing to the Executive Board, and read at a regular meeting of the Board of Governors. The proposed amendments shall be reviewed and put to a vote whether to accept or reject the proposed amendments. Majority vote of the members present at the league meeting (no minimum) will determine the fate of the proposal. The amendment will not pass if there is a tie vote.

BY-LAWS

Part I - Rules Governing the Game: Off-ice Administration

Article I

MEMBERSHIP

Section 1. A player must meet the following league restrictions to be eligible for membership in the WSHL :

- a. Must be twenty-five (25) years of age by 31 December of that season. Any player that turns twenty-five (25) years of age during the playoffs is not eligible to play that season.
- b. Goalies must be nineteen (19) years of age by 31 December of that season. Goalies that turn nineteen (19) during the playoffs are not eligible to play.
- c. Player must not have played professional, semi-pro, division I, junior A or junior B hockey anywhere in the world.
- d. Must present a current and valid drivers license or birth certificate for proof of age.
- e. Have never been evicted from any other league.
- f. Have no debt to any other team (current or past) in the league.

Section 2. New players must enter the league via the WSHL Draft, meet existing league restrictions and are subject to approval by the Board of Governors.

Section 3. Absolutely no player may switch from one team to another without entering the WSHL Draft.

a. In the event that a player wishes not to remain with his original team, or is not invited back by his original team, said player must enter the WSHL Draft.

b. If a player leaves the WSHL then wants to come back, player may remain on original team only if original team maintained said player on their roster (after player left the WSHL and still on roster upon his return). If not, said player must enter the WSHL Draft.

c. All team rosters must be finalized by the 1st league meeting. All players must notify their team captain or league commissioner of their intent to play, or not play, by the 1st league meeting.

Article II

DRAFT

Section 1. The WSHL Draft will be held prior to every regular season. The sixth (6th) place team from the previous regular season will be awarded the first (1st) pick, and the second (2nd) pick will go to the fifth (5th) place team, and so on. In the event any team needs additional players, the next scheduled league meeting will address the issue.

Section 2. All players drafted in the first (1st), second (2nd), and third (3rd) rounds of the WSHL draft must be a full-time players (unless the player agrees otherwise). Substitute players can be drafted in the fourth (4th) round and beyond.

Section 3. If a player refuses to play for the team that drafted him, the player will not be eligible to play in the WSHL for an entire season. Said player will be able to enter the WSHL Draft the following season. The drafting team will continue to select players until one is on its roster.

Section 4. Any player who wishes to participate in the WSHL Draft must declare his intention to do so before the draft skating session begins, so that all team representatives have a fair opportunity to evaluate said player. Once the draft skating session has started, it will be too late for any player to enter the draft. A player who has interest in joining the league must physically skate during the draft to be eligible.

Free-Pick - Team may add one (1) player per year to its roster without going through the WSHL Draft.

Article III

DUES

Section 1. Each team is responsible for two thousand seven hundred dollars (\$2700.00). The league will only except payments made by each team respectively. The cost of the league season is evenly split between all member teams, not players. It is the responsibility of the team representative to collect the money from each player on his team, then pay the league with a lump sum check within the following time frame :

a. Five hundred dollars (\$500) due at league meeting in August. This non-refundable deposit will hold a teams membership in the league for the upcoming season. If the money is not received on this date, said team will be subject to replacement and all effected players on said team must enter the WSHL Draft.

Five hundred dollars (\$500) is due from each team by the first meeting in August.

c. All teams must have the balance of the league dues paid in full by the first weekend in November of that season.

d. If payment is not made on the date due and in the correct amount, all games played by said team will be a forfeit loss until proper payment has been received by the league.

e. Sponsor fees will be used at team level.

Section 2. Checks are to be made out the *Whitestown Senior Hockey League*. Money is not refundable.

Article IV

ROSTER

Section 1. Each team may carry a roster of at most twenty (20) players. All players must be twenty-five (25) years of age (with the exemption of goalies which must be nineteen (19)) by 31 December of that season. Anyone who turns thirty (30) during the playoffs is not eligible to play that season. All rosters are by the completion of the draft. All rosters are to include player numbers by the first regular season game, including captains and assistant captains. Absolutely no exceptions.

Section 2. Any team which uses a player not on their roster will be subject to a game forfeit.

Section 3. Goalies and back-up goalies must be nineteen (19) years old 31 December of that season, in addition to meeting the league's existing rules and regulations. Also, any substitute goalies used must be on the team roster or come from an official list of back-up goalies approved by the league. Selections for backup goaltenders must be made from the official (approved) goalie sub-list.

Section 4. All players on the same team must have the same color jersey and an assigned number corresponding with their original team roster. No player will be allowed to play until this criterion is met. Failure to do so will result in a game forfeit.

Section 5. Each team must have a captain and two alternate captains designated on their original team roster. Only these players will be recognized and are allowed to discuss game calls or situations with the referee. The visual indication of captains/assistants must be displayed on the jersey shoulder by means of a 'C' or 'A'.

Section 6. A player must play in a minimum of half of the regular season games in order to be eligible for any playoff games. The player and his team representative are responsible for reporting his presence to the timekeeper for this qualification, including goalies. NOTE : If verification of a player's presence is not provided, said player can not be credited with having played that game.

Section 7. If a goaltender is injured and is not able to continue playing, a spare goalie may be used within a reasonable amount of time. If such does not occur, a player from the bench may be used, or the net may remain empty. Substituted goaltenders may wear any or all of the normal goal equipment.

Article V

MEMBER CONDUCT

Section 1. No non-governing league member shall represent the league, in any way shape or form, to any official (on or off ice), vendor, town or village representative. Any league member who does so will be subject to suspension or expulsion pending review by the league.

Section 2. It is the responsibility of the championship team from the prior season to return the trophy to league management before the start of the next playoff season. If the trophy is not returned, said team will forfeit all games until the trophy is returned or pay a fine, determined by the league, to replace the trophy.

Part II - Rules Governing the Game: On-ice Rules

Article VI

PLAYER CONDUCT

Section 1. The WSHL is absolutely a non-checking league. Checking of any kind will result in at least a two (2) minute minor penalty for roughing and may be subject for review by the board of governors.

Section 2. Fighting is not tolerated in the WSHL. Dropping gloves or throwing a punch constitutes a fighting penalty/game misconduct and minimum one (1) game suspension. All fighting offenses will be reviewed by the League (Executive Board and Board of Governors) and the referee. Any disciplinary action taken by the League is final and may result in expulsion from the WSHL.

Section 3. Abuse of Officials:

a. A player who attacks an Official physically or verbally, on or off the ice, is subject to a game misconduct, suspension and review by the League for any further disciplinary action.

b. A misconduct penalty may be imposed on any player who uses obscene, profane or abusive language to any person (Officials, other players or spectators). Possible suspension or expulsion depends on severity of the offensive and review by the League.

c. A game misconduct and one (1) game suspension shall be imposed on any player who, after warning by the referee, persists in any disruptive course of conduct (including threatening or abuse language or gestures or similar actions).

d. If a player is given a penalty, he must go directly to the penalty box. Failure to do so, challenging the call, will result in an additional ten (10) minute misconduct and any further dispute will result in a game misconduct and minimum one (1) game suspension with possible multiple game suspension.

e. In the event that a teammate of a penalized player who is not a captain or assistant captain challenges or disputes the ruling of the Official in assessing the penalty, additional penalties and/or misconduct's shall be imposed.

Section 4. Physical Abuse of Officials:

a. Any player who deliberately applies physical force in any manner against an Official, in any manner attempts to injure an Official, physically demeans, or deliberately applies physical force to an Official shall receive a game misconduct and is immediately suspended indefinitely until a review of the incident is conducted by the League.

b. Any player who deliberately strikes an Official and causes injury or who deliberately applies physical force in any manner against an Official with intent to injure shall be immediately expelled from the WSHL. (For the purpose of the Rule, "intent to injure" shall mean any physical force which a player knew or should have known could reasonably be expected to cause injury.)

c. Any player who deliberately applies physical force to an Official in any manner (excluding actions as set out in Article VI, section 4 b), which physical force is applied without intent to injure, shall be automatically suspended pending a review of the governing board.

Section 5. Thresholds exist with respect to the amount of penalties a player may accumulate:

a. If a player receives three (3) minor penalties in one (1) regular season game, it will result in an automatic game misconduct, but not a suspension (see Article VI, section 5 c for game misconduct/suspensions) unless the penalty warrants further disciplinary action. This player must leave the bench area.

b. In the playoffs, three (3) minor penalties in one (1) game will result in an automatic game misconduct and one (1) game suspension. NOTE: Suspension will carry over to the regular season, if necessary.

c. If a player receives a game misconduct, it will result in expulsion from the current game, and a one (1) game suspension (exception is Article VI, section 5 a). This player must also leave the bench area. NOTE: Any suspensions will carry over into the playoffs and/or regular season.

d. Any player who receives three (3) game misconducts during the regular season will be suspended for the rest of the season, including playoffs. However, they are reviewed by the League. Further abuse of league rules and/or officials may result in expulsion from the WSHL.

e. Twenty-four (24) minutes of penalties (including minors & majors) results in a one (1) game suspension. If the twenty-fourth (24th) penalty minute happens on the last game of the regular season, the one (1) game suspension will carry over into the playoffs.

f. Thirty-six (36) minutes of penalties (including minors & majors) results in a two (2) game suspension. If the thirty-sixth (36th) penalty minute happens within the last two (2) weeks of the regular season, the two (2) game suspension carries over into the playoffs and the following regular season, if necessary.

g. Forth-eight (48) minutes of penalties (including minors & majors) results in a suspension for the remainder of the year (regular season and playoffs), with a review by the League for expulsion from the WSHL.

h. The Executive Board and Board of Governors will make all rulings regarding suspensions and all decisions are final. **The team representatives are responsible for notifying their players of any suspension.**

i. In the Playoffs, minor penalties will not be added to the regular season totals. See article VI, section 5b for more on playoff minor penalties.

Section 6. The following penalties will be regarded as a deliberate attempt to injure and will automatically result in a major penalty and a game misconduct. In addition, a full detailed report from the referee will be reviewed by the League for possible expulsion from the WSHL.

- Boarding
- Butt-ending
- Checking from behind
- Fighting
- Head-butting
- Spearing
- High-sticking (resulting in any blood drawn injury)
- Two-handed Slashing (resulting in any form of injury)
- Any deliberate body check

Furthermore, if a player is injured as a result of the above, the offending player will be suspended indefinitely pending a review by the Executive Board and Board of Governors regarding expulsion and/or any legal action that need be taken.

Section 7. A two (2) minute minor penalty for delay of game will be assessed by the referee for any team using an excessive amount of time, to stall and/or run time off the clock. A fifteen (15) second time limit exists with regards to a whistled face-off.

Section 8. A slapshot occurs when a shot is taken with a windup above the waist. This results in a five (5) minute misconduct, and a minor two (2) minute penalty to the offending player. Thus, the offending team is reduced by one (1) skater for the minor penalty. The five (5) minute misconduct begins simultaneously with the two (2) minute minor. The player sent to the

penalty box must be someone who was on the ice at the time of the infraction.

Section 9. The loss of a helmet during play requires an immediate attempt by the player to retrieve the helmet, or to head directly to the bench if such is not practical. Failure to do either will result in a penalty for an equipment violation.

Section 10. Any grievance, rule violation, and/or suspension, will be heard by the Executive Board and Board of Governors only. Absolutely no personal discussions with the referee. This rule will be strictly enforced, violation of such will result in a one (1) game suspension.

Section 11. Alcoholic beverages are PROHIBITED in the community center, and no player will be allowed to play under the influence of any form of drug or alcohol. Furthermore, if a player is found to be under the influence of any drug or alcohol, he will be immediately ejected from the game, and such incidence will be reviewed by the League and may result in expulsion from the WSHL and/or the rink itself.

Section 12. Any unsportsmanlike conduct is subject to review by the governing board.

Article VII

GAME RULES

Section 1. The WSHL uses three (3) fifteen (15) minute periods for each game.

- a. The First (1st) period is fifteen (15) minute running time.
- b. The Second (2nd) and Third (3rd) periods are fifteen (15) minute stop clock time.
- c. If both teams are tied after regulation. No overtime in Regular Season, game counts as a tie. In the Playoffs, teams will play sudden death fifteen (15) minute stop clock periods until someone scores.

Section 2. Minor penalties are served using two (2) minutes and major penalties are served using five (5) minutes. Misconducts are tracked separately.

Section 3. When coincidental minor penalties of equal duration are imposed against players of both teams, the teams remain five (5) on five (5). The penalized players shall not leave the penalty bench until the first stoppage of play following the expiration of their respective penalties.

Section 4. One (1) thirty (30) second time-out per team may be called during any game.

Section 5. Icing the puck from the center red line to beyond the goal line of the opposing team shall result in an immediate icing call.

Section 6. Two-line passes are prohibited.

Section 7. An in-the-crease rule penalty shall be called if an offensive player's skate touches the red line on the outside of the crease regardless of whether the puck is in the crease. This condition results in an offside stoppage of play and the ensuing face-off is taken outside of the zone.

Section 8. If the defensive player intentionally causes an offensive player to enter the crease, it is considered a delay of game penalty on the defensive player and the face-off remains inside the zone.