

Clinton Hockey League Rules

2017-2018 Season

The Clinton Hockey League is a non-contact, non-checking, non-slap shot league. It is designed so all players can have fun while offering participation to the maximum number of players who are of a similar skill set.

The following league rules shall supercede any NCAA Hockey Official Handbook rules. It is the responsibility of all players to know and abide by all league rules.

League Dues

- \$500 deposit due September 1st of each season.
- \$3600 per team no later than January 7th of each season.

Meeting and Draft Dates

- **Draft:** 3rd Saturday of September at 7:00pm at the Clinton Arena
- **Spring Meeting:** 3rd Saturday of February at 5:00pm at the Clinton Arena in the Kane Room

Age Requirement

All players in the league must be 25 years of age or older to participate, no exceptions.

Skill Level and Evaluations

The league is setup for players with average skating ability or experience to participate. All new and existing players will be evaluated by the Player Evaluation Committee using the USA Hockey Adult Player Rating System Guide.

Player Eligibility

In an effort to help foster and maintain a competitive league if a player is talented enough to compete at the standard level in any other higher level league, then they do not qualify to participate in the Clinton Hockey League. Players who can compete competitively in the Whitestown "A" league, Mohawk Valley Hockey League, or the Rome Hockey League are considered ineligible for this league. In addition, no player in the Clinton Hockey League can participate in any other league except a goalie playing in another league as a goalie and playing forward/defence in the Clinton Hockey League league if they are an appropriate skill level as a forward/defence for the Clinton Hockey League.

Draft

New players must enter the league via the Clinton Hockey League draft. Any player wishing to switch teams must also participate in the draft. If a player is selected in the draft and refuses to play for the team that has drafted them, that player shall not be eligible to play in the Clinton

Hockey League for a two year period. All new players will be subject to a two year probation period to allow for skill level evaluation by the player evaluation committee.

Number of Players

Each team must have a minimum of 16 skaters and a maximum of 20 skaters on their roster. Final rosters must be submitted after the draft.

Team Uniforms

Each player must have a team jersey by the first Saturday of January or they will be suspended for the remainder of the season.

Playoff Eligibility

Players must participate in at least 10 regular season games to qualify for playoff competition in their regular playing position (forward or goalie). Players must also play in at least one regular season game to stay active on their team's roster for the following season.

Playoff seating due to Ties

In the event that any teams have the same number points at the end of the regular season the following criteria will be used to determine seating:

1. The greater number of overall games won.
2. Head-to-head record by the greater number of points earned in games between the tied teams.
3. Goal differential in games between the tied teams

Non-Contact

All games will be non-contact/non-checking. At the discretion of the referee, a player can be assessed a minor or major penalty for blatant abuse of the non-contact policy.

Slap Shots

There will be no slap shots allowed in league play or during warm-ups. A slap shot shall be ruled whenever a player's stick is above the waist in an attempt to hit the puck toward the goal or in clearing the puck. In the event of a ruled slap shot, or faked slap shot, play will be stopped, and the ensuing face off will be held at the offending team's defensive zone face off dot. A major penalty will be assessed to any player who injures another player as a result of a slap shot.

High Sticking

High sticking shall be ruled anytime a player attempts to, or makes contact with the puck above the normal height of the shoulder. A minor penalty shall be assessed to any player who makes contact with an opposing player's helmet with their stick. Other high sticking infractions shall result in a face off held in the offending team's defensive zone.

Fighting

Fighting of any kind will not be tolerated. Any player assessed a "Fighting" penalty will receive an immediate mandatory 4 game suspension. A "Fighting" penalty will be assessed to any player who in the course of an altercation throws any number of punches, regardless if he is the attacker or the defender in the situation. Any player dropping their gloves will be receive a "Fighting" penalty.

Minor Penalties

Any player who receives 3 minor penalties in a game will receive a mandatory game misconduct penalty. Unlike other game misconduct penalties, a game misconduct caused by 3 minor penalties will not result in a 1 game suspension. Abusive players who are ejected from a game will be asked to leave the Clinton Arena. Suspended/ejected players are not permitted in the team's bench area.

Aggregate Penalty Minutes

- 3 minor penalties in a game will receive a mandatory game misconduct, but not a 1 game suspension
- 20 minutes of penalties shall receive a 1 game suspension
- 30 minutes of penalties shall receive a 2 game suspension

Suspensions

Any players receiving a major penalty, game misconduct or game disqualification will automatically be suspended for a minimum of 1 game.

Players may be brought up for review for possible disciplinary actions or expulsions from the league by league management for any of the following reasons:

- Overly aggressive or combative nature on the ice
- Inappropriate behavior on or off the ice (lobby, locker room, parking lot)
- Social media rants

All suspensions will be enforced starting at the team's next scheduled game. Any suspension which extends past the end of the season will carry over and continue the following season.

Video Review

Video review will be used for all penalties resulting in a suspension. Playback of any video during game times is not possible. Penalties resulting in a suspension will not be assessed during or immediately after game times, they will be evaluated within the following week.

Alcohol / Illegal Substances

Alcoholic beverages and use of illegal substances will not be permitted or tolerated in the building.

League Management Roles and Responsibilities

- **Commissioner:** General administration and operation of the league
- **Sergeant at Arms:** Policy interpretation/execution, disciplinary review and actions that may arise
- **Hockey Director:** Accurately score and keep track of game timing, maintains league statistics and ensures player on ice eligibility due to disciplinary actions is enforced.
- **Secretary:** Ensuring accurate meeting minutes
- **Treasurer:** Responsible for all financial transactions of the league
- **Player Evaluation:** Assessment and evaluation of player skill level and talent

League Management

- Commissioner: Mark Meelan
- Sergeant at Arms: Jon Lamb
- Hockey Director: Todd Fuccillo
- Secretary: Jake Farrell
- Treasurer: Roy Higgins
- Player Evaluation: Jeff Baker

Goalie Sub List

All regular goalies currently on an active team in the Clinton Hockey League or one of the following approved goalies. Contact information is available upon request from league management.

- Jeff Baker
- Branden Fenus
- Jon Lamb
- Jeff Matthews
- Andrew Philly
- Kevin Poissant